Seat No.:	Enrolment No.

Subject Name:Object Oriented Programming With C++

Subject Code:2140705

Time:10:30 AM to 01:00 PM

GUJARAT TECHNOLOGICAL UNIVERSITY

BE - SEMESTER-IV(New) EXAMINATION - SUMMER 2016

Date:08/06/2016

Total Marks: 70

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	1.	Attempt all questions.	
	2.	·	
	3.	Figures to the right indicate full marks.	
			MARKS
Q.1		Short Questions	14
	1	Why C++ is not a pure object oriented programming language?	
	2	Explain encapsulation property of an OOP language.	
	3	Define class in C++.	
	4	What is the use of namespace in C++?	
	5	What are <i>stream extraction</i> and <i>stream insertion</i> operators?	
	6	Define destructor.	
	7	What is a <i>friend class</i> ?	
	8	What is an <i>abstract</i> class?	
	9	What is the use of private inheritance?	
	10	Briefly explain multi-level inheritance.	
	11	Explain pure virtual function.	
	12	Discuss various access specifiers in C++.	
	13	What is the use of overloading an assignment (=) operator?	
	14	Explain <i>tellg()</i> function in file streams.	
Q.2	(a)	Explain function overloading with a program.	03
	(b)	Create two classes X and Y containing private variables x and y	04
	` ′	respectively. Using a common friend function, perform	
		multiplication operation between x and y .	
	(c)	Create a class <i>coordinate</i> containing x, y and z private variables.	07
		Perform operations for incrementing, adding and comparing	
		object(s) by overloading $++$, $+=$ and $==$ operators respectively.	
		Define necessary functions to set and display the variables.	
		OR	
	(c)	Write a program to demonstrate conversion of an object of one	07
		class into an object of another class.	
Q.3	(a)	Explain <i>call by reference</i> with a program.	03
	(b)	Explain <i>this</i> pointer with a program.	04
	(c)	Write a program to create a class distance containing feet and	07
		inches. Using operator keyword, convert an object of class	
		distance into total meters which is a float data type. (1 meter=3.28	
		feet)	
		OR	
Q.3	(a)	Discuss new and delete keywords.	03
	(b)	Discuss nameless temporary object.	04
	(c)	Demonstrate the use of <i>static variables</i> and <i>static functions</i> with a	07
0.4	(-)	program. Evaloin Scope Resolution Operator (v) with a program	02
Q.4	(a) (b)	Explain Scope Resolution Operator (::) with a program. Explain <i>virtual base class</i> with a program.	03 04
	(1))	EXDIAID VITIMALDASE CIASS WITH A DIOPIZIO.	U4

(c)	Write a program which uses command line argument to copy the contents of a file A.txt into another file B.txt by reversing case of	07
	the characters. E.g. File A.txt: aBCd File B.txt: AbcD	
	OR	
(a)	Discuss the use of <i>inline</i> functions.	03
(b)	Demonstrate the use of <i>virtual functions</i> with a program.	04
(c)	Explain the use of binary files in C++ with a program.	07
(a)	Explain ios::app and ios::ate flags.	03
(b)	Explain the use of multiple handlers in exception handling with a program.	04
(c)	Create a generic class <i>stack</i> using <i>template</i> and implement common <i>Push</i> and <i>Pop</i> operations for different data types.	07
	OR	
(a)	Explain ios::binary and ios::trunc flags.	03
(b)	Discuss Standard Template Library.	04
(c)	With a program, explain exception handling in C++.	07
	(a) (b) (c) (a) (b) (c)	contents of a file <i>A.txt</i> into another file <i>B.txt</i> by reversing case of the characters. <i>E.g. File A.txt: aBCd File B.txt: AbcD</i> OR (a) Discuss the use of <i>inline</i> functions. (b) Demonstrate the use of <i>virtual functions</i> with a program. (c) Explain the use of binary files in C++ with a program. (a) Explain <i>ios::app</i> and <i>ios::ate</i> flags. (b) Explain the use of multiple handlers in exception handling with a program. (c) Create a generic class <i>stack</i> using <i>template</i> and implement common <i>Push</i> and <i>Pop</i> operations for different data types. OR (a) Explain <i>ios::binary</i> and <i>ios::trunc</i> flags. (b) Discuss <i>Standard Template Library</i> .
